

Sunday, March 13, 2016

Playing Sites: <u>Gold & Silver Divisions</u> Mead HS 302 W Hastings Rd Spokane, WA 99218 <u>Bronze Division</u> St. George's HS 2929 W. Waikiki Rd Spokane, WA 99208 Start Time: 8:00 am – doors open @ 7:00 am Coaches' Meeting: 7:30 am

GENERAL

- Food can be brought into the facility, but no plug-in devices are allowed. **Please clean up your messes!** Tables are OK.
- Please make sure to find the tournament director before you leave so we can assure that reffing assignments are covered and your area is clean and that you haven't forgotten anything!
- NO GUM on courts! WATER ONLY (no food/other drinks) IS ALLOWED ON THE PLAYING SURFACE—THIS INCLUDES THE SCORER'S TABLE!! Sports drinks are NOT water and are sticky when spilled.
- No pets are allowed in the facility.
- Please supervise all children.

POWER LEAGUE FORMAT

Warm-ups are 5-5 for the first two rounds of pool play, and then 3-3 after that. Serving must be done within this time.

Official and Referee Information: R1's will be provided for all Gold Division pool matches and bracket play. R1's will be provided for Silver and Bronze championship bracket matches.

Teams must provide R2's, line judges and scorekeeping crews.

Prizes: Prizes will be awarded to the 1st place and 2nd place team in the Gold bracket, plus the winner of the Silver and Bronze Bracket.

Pool Play

- Pool play matches are the best 2/3 with no cap. Any ties in in pool finish will be broken per guidelines in the ERVA Tournament Procedures manual.
- For Pools A/B the 4th place pool finishers move to the Silver Bracket. All other finish positions (1st, 2nd, 3rd) seed into the Gold Bracket
- For Pools C/D the 1st place pool finishers move to the Gold Bracket. Teams finishing 2nd and 3rd in pool seed into the Silver Bracket and teams finishing 4th seed into the Bronze Bracket
- For Pools E/F the 1st place finishers in pool will advance to the Silver Bracket while the rest of the pools seed into the Bronze Bracket.

Tournament Play

- All tournament play matches are the best 2/3 with no cap.
- While paid officials will be available for many matches, teams that lose in tournament play will need to supply an officiating team for the next round of play unless released by the Site Director.
- All teams will be awarded Power League points based upon their finish in bracket play. The team that wins the Gold Bracket will receive 1 point and the last team in the tournament will be awarded 24 points for that weekend.

Power League points will be used to rank teams and:

- To determine the overall winner for Power League the winner of the series rather than a tournament winner. This is the team with the fewest points.
- For priority seeding the ERVA Region Bid Tournament. Teams not participating in Power League will not be able to have the top seeds in the Bid Tournament.
- For breaking ties in awarding Power League points in the second and third Power League Tournaments.
- Seeding for the next Tournament
 - There will be numerous ties in finishes with bracket play. For example, with the Gold Bracket, there will be two teams tied for 3rd and 4 teams tied for 5th. Teams that tie will not be given the same number of Power League points. After application of the tie-breaker procedures, every team in the tournament will be ranked from 1-24.
 - Ties will be broken in the following manner.
 - Set win/loss percentage in bracket play ONLY. If there is still a tie, then
 - For tournaments two and three, the team with the fewest Power League points will win the tie.
 - For the first tournament, points in bracket play will determine the winner of tie. If there is a tie in points for the first tournament then

- The winner of the tie will be determined by a coin flip.
- Teams that do not show for a tournament will be awarded the minimal number of power league points possible based on their start position. A team who would have started in Pools A/B would be awarded 16 Power League Points while team starting in another bracket would be awarded 24 Power League Points.
- Seeding for the next tournament would be based on Power League Points awarded from the current tournament rather than the overall number of Power League points.

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Pool A-Court 1-Mead HS					Pool B-Court 2-Mead HS				
Seed	#	Team Name	Team ID	See	d	#	Team Name	Team ID	
1	1	VIP Juniors 16 travel EV	fj6vipjr1ev	2		1	Cutting Edge 16 Mizuno EV	fj6cedge1ev	
4	2	Renovators U-16 EV	fj6rnvtr1ev	3		2	Rivals U16 Black EV	fj6rivls1ev	
5	3	Splash 15-1 Black EV	fj5spvbc1ev	6		3	MVA 16 National EV	fj6mtvba1ev	
8	4	CPA Adidas 16 Black EV	fj6cpavb1ev	- 7		4	CPA Adidas 15 Black EV	fj5cpavb1ev	
Pool C-Court 3-Mead HS					Pool D-Court 4-Mead HS				
Seed	#	Team Name	Team ID	See	d	#	Team Name	Team ID	
9	1	Sideout 16-1 EV	fj6sdtvb1ev	10)	1	Club Gold 15-1 Blue EV	fj5clgld1ev	
12	2	KC Thunder 16 White EV	fj6kcthd1ev	11	L	2	NCWVBC 16-1 Gold EV	fj6ncwvb1ev	
13	3	CATS 15-1 Black EV	fj5catvb1ev	14	ŀ	3	CLUB ZZU U15 National EV	fj5cbzzu1ev	
16	4	VIP Juniors 15 travel EV	fj5vipjr1ev	- 15	5	4	Club Gold 16-1 Blue EV	fj6clgld1ev	
P	Pool E-Court 5-St. George HS				Pool F-Court 6-St. George HS				
Seed	#	Team Name	Team ID	See	d	#	Team Name	Team ID	
17	1	Shockwave 15 National EV	fj5shock1ev	18	3	1	CATS 16-1 Black EV	fj6catvb1ev	
20	2	Spokane Sky 16-1 Black EV	fj6spsky1ev	- 19)	2	Renovators U-15 EV	fj5rnvtr1ev	
21	3	Out of System Volleyball EV	fj6oosvb1ev	22	2	3	Sweets U15 National EV	fj5swvbc1ev	
24	4	Eclipse 15 Bomberinos EV	fj5eclps1ev	23	}	4	MID STATE VBC 16 EV	fj6mdsvb1ev	

U16 Pools

4 Team Format							
Play	Ref						
1 vs 3	2						
2 vs 4	1						
1 vs 4	3						
2 vs 3	1						
3 vs 4	2						
1 vs 2	4						







